Lesson 1.05: User Input

# Learning Objectives

Students will be able to…

* Define and identify: Input
* Write a personalized greeting

# Materials/Preparation

* Lab handout
* Read through the handout so that you are familiar with the requirements and can assist students

# Pacing Guide

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| Duration | Description |
| 5 Minutes | Welcome, attendance, bell work, announcements |
| 10 Minutes | Lecture |
| 20 Minutes | Lab |
| 20 Minutes | Review/Quiz Prep |

# Instructor’s Notes

1. Lecture
   1. Discuss using user input—gets stored as a string
   2. Can store input into a variable
   3. Go over creating a personalized greeting
2. Lab
   1. Creating a joke teller Knock Knock joke
   2. Make sure students understand that using ‘1’ is different than 1
3. Discussion
   1. Review Concepts that covered so far
   2. Make a list of terminology/prep for a quiz